

Star Vault AB söker Gameplay programmer

Vi söker nu förstärkning av vårt allra innersta utvecklarteam.

Gameplay programmer

Qualifications

- * Excellent knowledge of C++ programming
- * Experience of gameplay programming
- * Strong communication skills

Preference to applicants with:

- * Published titles
- * Experience using UnrealScript
- * Experience working on a mod/title on the Unreal Engine

Vv skicka ansökan till info@starvault.se

Henrik Nyström, VD
Star Vault AB

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